# Matrix Analytic Methods for reflected random walks with stochastic restarts 

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## Problem of interest

We consider a QBD with infinite levels; in particular:

- It is possible to move from level $i$ to $i-1, i+1$;
- Phase transitions are level independent.


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- Phase transitions are level independent.

In this case the probability transition matrix has the form

$$
P=\left[\begin{array}{cccc}
\widehat{A}_{0} & A_{1} & & \\
A_{-1} & A_{0} & A_{1} & \\
& \ddots & \ddots & \ddots
\end{array}\right]
$$

Computing the steady state probability vector can be recasted to solving the quadratic matrix equations:

$$
A_{-1}+A_{0} G+A_{1} G^{2}=G, \quad R^{2} A_{-1}+R A_{0}+A_{1}=R
$$

## The infinite phase case

We would like to consider an infinite number of phases; then

- The matrices $A_{i}$ are semi-infinite matrices;
- We would like to avoid truncating them;
- Therefore, we need approximability with a finite number of parameters.


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- Therefore, we need approximability with a finite number of parameters.

Our hypothesis: the phase transitions only depend on $j-i$, up to some border conditions. Moreover, these probabilities decay to zero as $|j-i| \rightarrow \infty$.

## Random walks on a quadrant (double QBD)

Representative example: random walk on $\mathbb{N} \times \mathbb{N}$


- Allowed moves only to adjacent states.
- Probabilities of going up/down/left/right are eventually independent of position $(i, j)$.
- The problem can be stated also on the infinite strip $\{1, \ldots, m\} \times \mathbb{N}$.


## Random walks on a quadrant (reset events)

We may allow reset-like events.


- At any time, with some probability $\rho$, the phase may be reset to 0;
- This can be combined with moving right/left by 1 unit.


## The link with Toeplitz matrices

Several queuing problems can be recasted in this framework.
The simpler 1D case considers movements on a line:


The probability transition matrix is as follows:

$$
P=\left[\begin{array}{cccc}
\rho_{0}+\rho_{-1} & \rho_{1} & & \\
\rho_{-1} & \rho_{0} & \rho_{1} & \\
& \ddots & \ddots & \ddots
\end{array}\right]
$$

where $\rho_{-1}$ is the probability of moving left, $\rho_{1}$ right, and $\rho_{0}=1-\rho_{-1}-\rho_{1}$ : a quasi-Toeplitz semi-infinite matrix.

## The restarts

If we allow restarts, or resets, with probability $\rho$, then the 1D probability transition matrix takes the form

$$
P=\left[\begin{array}{ccccc}
1-\rho_{1} & \rho_{1} & & & \\
\rho+\rho_{-1} & \rho_{0} & \rho_{1} & & \\
\rho & \rho_{-1} & \rho_{0} & \rho_{1} & \\
\vdots & & \ddots & \ddots & \ddots
\end{array}\right]
$$

- Not Toeplitz anymore, but only for the first column and some top-left correction.
- The non-Toeplitz part does not have finite support.
- We may consider also resets to a finite number of starting states.


## Computing the invariant vector

The steady state probability vector solving $\pi^{\top} P=\pi^{\top}$ can be recovered by finding the minimal non-negative solutions to

$$
A_{-1}+A_{0} G+A_{1} G^{2}=G, \quad R^{2} A_{-1}+R A_{0}+A_{1}=R
$$

- Cyclic reduction (CR) is a matrix iteration that converges to the correct solution.
- Needs to perform multiplications, sum, and inversions.
- Complexity $\mathcal{O}\left(m^{3}\right)$ if the matrices $A_{i}$ are $m \times m$ - for instance a random walk on $\{1, \ldots, m\} \times \mathbb{N}$.


## A quick look at the matrix iteration

$$
\left\{\begin{array}{l}
A_{0}^{(h+1)}=A_{0}^{(h)}+A_{-1}^{(h)} S^{(h)} A_{1}^{(h)}+A_{1}^{(h)} S^{(h)} A_{-1}^{(h)} \\
A_{-1}^{(h+1)}=A_{-1}^{(h)} S^{(h)} A_{-1}^{(h)} \\
A_{1}^{(h+1)}=A_{1}^{(h)} S^{(h)} A_{1}^{(h)} \\
S^{(h)}=\left(I-A_{0}^{(h)}\right)^{-1}
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- Experimentally, approximately, up to a top-left correction.
- Non-trivial to exploit in practice. In fact, typical implementation ignore the structure and require $\mathcal{O}\left(\mathrm{m}^{3}\right)$ flops $\Longrightarrow$ what about $m=\infty$ ?.


## Basic facts about Toeplitz matrices

$$
T(a(z))=\left[\begin{array}{cccc}
a_{0} & a_{1} & a_{2} & \cdots \\
a_{-1} & a_{0} & a_{1} & \ddots \\
a_{-2} & a_{-1} & \ddots & \ddots \\
\vdots & \ddots & \ddots & \ddots
\end{array}\right], \quad a(z)=\sum_{j \in \mathbb{Z}} a_{j} z^{j}
$$

- $a(z)$ is in the Wiener algebra $\mathcal{W}$ if

$$
\sum_{j \in \mathbb{Z}}\left|a_{j}\right|<\infty
$$

## Hankel matrices

Given a power series $f(z)=\sum_{j=0}^{\infty} f_{j} z^{j}$, we have

$$
H(f(z))=\left[\begin{array}{cccc}
f_{1} & f_{2} & f_{3} & \ldots \\
f_{2} & f_{3} & & \\
f_{3} & & \ddots & \\
\vdots & & &
\end{array}\right]
$$

the Hankel matrix defined by $f(z)$. Often, we use the notation

$$
a^{+}(z)=\sum_{j \geq 1} a_{j} z^{j}, \quad a^{-}(z)=\sum_{j \geq 1} a_{-j} z^{j}
$$

## Toeplitz matrices are not an algebra

The power series in $\mathcal{W}$ form an algebra. However,

$$
T(a(z)) \cdot T(b(z)) \neq T(c(z)), \quad c(z)=a(z) b(z)
$$

The link between Toeplitz matrices and Laurent series is indeed an isomorphism for bi-infinite matrices.

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Theorem (Gohberg-Feldman) Let $a(z), b(z) \in \mathcal{W}$. Then,

$$
T(a) T(b)=T(c)-H\left(a^{-}\right) H\left(b^{+}\right)
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$H(f)$ Hankel matrix. The correction $H\left(a^{-}\right) H\left(b^{+}\right)$is a compact operator on $\ell^{2}$.

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Toeplitz matrices are an algebra up to compact corrections.

## The Hankel correction

Since $a(z), b(z)$ are in $\mathcal{W}$, then $a_{j}, b_{j} \rightarrow 0$ for $j \rightarrow \infty$, so:

- $T(a), T(b)$ are numerically banded.
- $H\left(a^{-}\right), H\left(b^{+}\right)$have the support in the top-left corner.

Therefore, $T(a) \cdot T(b)=T(c)-H\left(a^{-}\right) H\left(b^{+}\right)$is numerically:


## A new class of matrices

Definition
$A=T(a(z))+E_{a}$ is quasi-Toeplitz (QT), if:

- $a(z) \in \mathcal{W}$.
- $E_{a}$ is compact and satisfies $\left\|E_{a}\right\|_{\infty}<\infty$.

We define

$$
\left\|T(a)+E_{a}\right\|_{Q T}:=\gamma\|a(z)\|_{\mathcal{W}}+\left\|E_{a}\right\|_{\infty}, \quad \gamma:=\frac{1+\sqrt{5}}{2}
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- QT-matrices form a (computationally-friendly) algebra.
- With this norm, QT is a Banach algebra.


## Numerical representation of a QT matrix

We can represent QT matrices with a finite number of
parameters at arbitrary accuracy.
If $A=T(a)+E_{a}$ :

- $T(a)$ can be stored by a (truncated) approximation of its symbol, since $\sum_{|i|>j}\left|a_{i}\right|<\infty$;
- $E_{a} \approx U V^{\top}$ by means of SVD; $U, V$ have compact support and $\sigma_{j}\left(E_{a}\right) \rightarrow 0$, since $E_{a}$ is compact and so "numerically low-rank".

We need a decay in the entries of $E_{a}$ as we move away from $(1,1)$, to truncate the vectors $U, V$ to finite storage: is this always guaranteed?

## QT is an algebra

We can check that:

- $A, B \in \mathcal{Q T} \Longrightarrow A+B \in \mathcal{Q T}$ :

$$
T(a)+E_{a}+T(b)+E_{b}=T(a+b)+\left(E_{a}+E_{b}\right)
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$$

- $A, B \in \mathcal{Q T} \Longrightarrow A B \in \mathcal{Q T}$ :

$$
\begin{aligned}
& \left(T(a)+E_{a}\right) \cdot\left(T(b)+E_{b}\right)=T(a b)+ \\
& \quad\left(T(a) E_{b}+E_{a} T(b)+E_{a} E_{b}-H\left(a^{-}\right) H\left(b^{+}\right)\right)
\end{aligned}
$$

- The inverse can be computed similarly.


## Solution of QBD problems

- QT is an algebra - and we have fast and accurate implementation of all the arithmetic operations.
- We can use the well-known iterations from the finite dimensional setting, and solve infinite-dimensional problems! Cyclic reduction, functional iterations, ...
- "Most" of the theory carries over.


## Computational remarks

We can operate on quasi-Toeplitz matrices combining:

- Operations/Factorizations on power series (FFT-based);
- Toeplitz-vector multiplications (again FFT-based);
- Compression of low-rank matrices of the form $H\left(a^{-}\right) H\left(b^{+}\right)$.

For the last item, fast matvec is available, so we can run either Lanczos or random sampling to compress the products of Hankel matrices.

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Ranks of the corrections are small in practice: 10-20 is a typical value.

## Keeping the rank low (pictorial version)



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## An example

Consider a tandem Jackson queue ${ }^{1}$.


[^0]
## Explicit solution

We can compute the steady state vector $\pi$ using CR:

| Problem | Time (s) | Residue $\\|\cdot\\|_{\infty}$ | Band | Support | Rank |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 2.61 | $2.02 \cdot 10^{-13}$ | 561 | 541 | 8 |
| 2 | 2.91 | $9.09 \cdot 10^{-13}$ | 561 | 555 | 8 |
| 3 | 0.28 | $2.02 \cdot 10^{-13}$ | 143 | 89 | 8 |
| 4 | 2.32 | $1.77 \cdot 10^{-13}$ | 463 | 481 | 9 |
| 5 | 0.47 | $1.93 \cdot 10^{-13}$ | 233 | 148 | 9 |
| 6 | 7.96 | $1.16 \cdot 10^{-12}$ | 455 | 462 | 10 |
| $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ |

The residue is $\left\|\pi^{T} P-\pi^{T}\right\|_{\infty}$, and each problem corresponds to different rates and parameters. Ranks and support refer to the corrections in $G, R$, and the band to their Toeplitz part.

## Handling restarts

We can consider an extension of the QBD setting. In 1D:

- It is possible to move from state $i$ to $i-1$ and $i+1$
- At any moment, it is possible that a "reset event" fires, and we go back to state 1 with probability $\rho$.

Recall that the probability transition matrix has the form

$$
P=\left[\begin{array}{ccccc}
1-\rho_{1} & \rho_{1} & & & \\
\rho+\rho_{-1} & \rho_{0} & \rho_{1} & & \\
\rho & \rho_{-1} & \rho_{0} & \rho_{1} & \\
\vdots & & \ddots & \ddots & \ddots
\end{array}\right]
$$

Simililarly, in the 2D setting, we can allow to go back to state 1 from any other phase in all the levels.

## Some interesting facts

- Matrices of this kind have the form $A=A_{0}+e v^{T}$, with $A_{0}$ QT, e the vector of all ones, and $v \in \ell^{1}$. In the previous case, $v=\rho e_{1}$.
- The arithmetic can be extended. For instance,

$$
\left(A+e v_{A}^{t}\right)\left(B+e v_{B}^{T}\right)=A B+A e v_{B}^{T}+e\left(B+v_{A}^{T} B\right)
$$

and $A e=e w^{T}+C$, with $C$ compact and (numerically) finite support.

- The same algorithms can be used in this extended setting.


## Conclusions and future outlook

- Computing with infinite matrices might be easy, if you have the right structure. We can compute several quantities without truncating to finite sections.
- Finite case handled as well.
- A MATLAB toolbox is available ${ }^{2}$ for you to try: feedback is very welcome:
http://github.com/numpi/cqt-toolbox/

[^1]
## Thank you for your attention!



## Keeping the rank bounded

When we perform arithmetic operations, the rank of the correction increases in the representation. This can be kept low by recompression.

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Assume $E_{a}=U_{a} V_{a}^{T}, U_{a}, V_{a}$ with $k$ columns.

- $\left[Q_{U}, R_{U}\right]=\operatorname{qr}\left(U_{a}\right)$, and $\left[Q_{V}, R_{V}\right]=\operatorname{qr}\left(V_{a}\right)$.


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- $\left[U_{1}, \Sigma_{1}, V_{1}\right] \approx \operatorname{svd}\left(R_{U} R_{V}^{T}\right)$ (truncated SVD).


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- $E_{a} \approx Q_{U} U_{1} \sqrt{\Sigma_{1}} \cdot\left(Q_{V} V_{1} \sqrt{\Sigma_{1}}\right)$.

The new representation has $k^{\prime}<k$ columns.

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The new representation has $k^{\prime}<k$ columns.
The cost of the compression is $\mathcal{O}\left(n k^{2}+k^{3}\right)$ flops, where $n$ is the support of $E_{a}$.


[^0]:    ${ }^{1}$ Motyer, A.J. and Taylor, P.G., 2006. Decay rates for quasi-birth-and-death processes with countably many phases and tridiagonal block generators. Advances in applied probability, 38(2), pp.522-544.

[^1]:    ${ }^{2}$ Bini, D. A., Massei, S., \& Robol, L. "Quasi-Toeplitz matrix arithmetic: a MATLAB toolbox". to appear in Num. Algo, 2019

